AN ORDINANCE REQUIRING WATER TIGHT LOCKING CAPS ON ALL RECREATIONAL VEHICLE DUMP STATIONS LOCATED IN THE FLOOD PLAIN ZONE AND CONNECTED TO THE CITY OF LAKESIDE SEWER SYSTEM WHEN SUCH DUMP STATION IS NOT IN USE.

The City of Lakeside ordains as follows:

Section 1: An owner of real property located in a flood plain zone and having a recreational vehicle dump station located thereon and any person having permission of such owner to use the owner's recreational vehicle dump station located in a flood plain zone shall be required to keep said dump station sealed with a locked water tight cap at all times when said dump station is not in actual use. The locking device for said water tight cap shall be a padlock, combination lock or other similar device sufficient to prevent the water tight cap from being removed by anyone but the owner or persons having the owner's permission.

Section 2: It shall be unlawful for any person to remove or attempt to remove a water tight cap from a recreational vehicle dump station located in a flood plain zone without the permission of the owner of the real property on which the recreational vehicle dump station is located.

Section 3: Any person failing to comply with Section 1 of this ordinance shall, upon conviction thereof, be fined in an amount not exceeding \$100.00 for each violation. Each day in which such violation shall continue shall be deemed a separate offense.

Section 4: Any person who shall violate the provisions of Section 2 of this ordinance shall be, upon conviction thereof, fined in an amount not exceeding \$1,000.00.

Section 5: Any person violating any of the provisions of this ordinance shall be liable to the City of Lakeside for all expense, loss or damage occasioned to the public sewer system, sewage disposal works, or sewage treatment plant by reason of such violation.

The foregoing ordinance is duly passed by the council of the City of Lakeside, Oregon, and approved by the mayor this 16th day of October, 1980.

APPROVED:

ATTEST:

Donald J. Bibbey, Mayor

City Recorder